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SHUFFLE AND CUT

To start the game, the computer will shuffle and cut each player's deck. The cut is done by breaking the pack in the middle, picking up the top half, and revealing the card on the bottom of the top half. Two cards, one from each player's deck, will be revealed in this way.

TARGET COLORS

DIFFERENT COLORS: If two different target colors are revealed, those will be the two target colors for the game. For example, if a red card and a blue card are cut, red and blue will be the target colors. If, at the end of the game, one player has more cards

than the other player in each of the two colors, that player wins regardless of the point totals. Here are two examples in a game with red and blue as the target colors:

Example 1 -- Points Victory

| | Red | Blue | Total Pts. |
|----------|-----|------|------------|
| Player A | 4 | 2 | 26 |
| Player B | 1 | 5 | 39 |

Player A has more red cards, but Player B has more blue cards. Because neither player has more of both target colors, this game is determined by points, and so Player B is the winner.



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